



Mia

CONTACT

- ✉ stella.gerstenberg.animation@gmail.com
- 📍 Germany (open to relocate)
- 🎬 Demo Reel (strg + click)
- 🌐 linkedin.com

SOFTWARE

Maya	Adv.
Mari	Int.
ZBrush	Int.
Marvelous D.	Int.
Nuke	Int.
Unreal Engine	Beg.
Houdini	Beg.
Affinity	Adv.
Photoshop	Adv.
DaVinci	Int.

ARTISTIC SKILLS

Animation	Adv.
Modeling	Int.
Texturing	Int.
Light. / LookD.	Int.
Rigging	Beg.

ATTRIBUTES

- Creative
- Detail-oriented
- Fast learner
- Problem solving
- Communication
- Team Management
- Organization

STELLA SAFIRA MIRIAM GERSTENBERG

3D Animator

A strong fascination for 3D grew early through movies like “Avatar” and video games, but it was during my role as a project manager, working closely with a professional 3D studio, that the decision to pursue animation truly took shape. I found myself wishing I were creating on top of coordinating, which led to a dedicated education in 3D animation. Creature and character animation, biped, quadruped, realistic, stylized, or hybrid became the heart of my journey. Alongside technical skill development, I gained experience across the full pipeline, from storyboarding to final delivery. Cross-departmental collaboration, problem-solving, and navigating feedback-based workflows sharpened both adaptability and a proactive mindset.

KEY EXPERIENCES

Visual Effects Student Apr 2024 – Oct 2025

PixlVisn Media Arts Academy, Cologne

- Developed personal full-pipeline projects, from concept to final cut, with regular feedback
- Strengthened core animation skills through weekly drills, consistently meeting deadlines with top evaluations (e.g. run cycle, box lift, bat swing)
- Completed intensive production trainings focused on storytelling, polish, and weekly reviews (e.g. dragon crawl, fall off cliff & flight-cycle)
- Produced demo reel pieces in teams, closely collaborating with rigging artists and overcoming challenges (e.g. raptors chasing through a city)
- Gained studio-simulation experience in several cross-department pipeline group projects (e.g. coconut warrior having a beach day)

Photographer on a Cruise Ship Oct 2023 – Jan 2024

Cruise Vision, Orient

- Delivered quality results under pressure and tight deadlines
- Demonstrated strong self-management and reliability in task coordination
- Collaborated effectively within structured teams, ensuring smooth communication

Project Manager /Project Assistant Apr 2022 – Apr 2023

Creative Sherpas Can GmbH, Limburg

- Contributed to the planning and execution of creative media projects, including 3D animations, image films, and social media content
- Managed scheduling, budgeting, client communication, and resource coordination across multiple production phases
- Oversaw workflows from concept to delivery, supporting story structure, shot lists, and visual planning
- Collaborated with cross-functional teams and freelancers on-site and remotely
- Strengthened visual storytelling through editorial support, shoot coordination, and subtitling
- Developed strong problem-solving skills and organizational reliability, essential for animation pipelines

EDUCATION

Bachelor of Science in Management and Marketing Oct 2018 – Oct 2021

Justus-Liebig University, Gießen

HOBBIES

When not immersed in 3D animation, time is often spent outdoors with a camera in hand, travelling and exploring new places. Evenings are best wrapped up with a good book or movie.
P.s.: On quieter days, baking becomes the go-to creative escape, also for co-workers.