

COVER LETTER

STELLA GERSTENBERG

3D Animator

Hello,

My name is Stella Gerstenberg, and I became an animator because I love the moment when motion turns into emotion. I enjoy studying real reference, breaking down timing and weight, and translating physical details into animation that feels believable and alive. During my 1.5 years of studying animation in Cologne I earned an A-grade diploma as a Visual Effects Artist with a focus on character and creature animation. What fascinates me most is storytelling through movement and giving characters personality and intention.

Throughout my projects I've worked on a range of animation styles, from realistic creature mechanics to more stylized character performances. I'm comfortable iterating quickly, and I consider feedback and collaboration essential parts of the process. I strive for clear communication, clean scenes in Maya, and working closely with other departments to achieve the best possible result.

I enjoy environments where artists share ideas and support each other, because animation thrives on creative exchange and constructive critique. I'm motivated by challenges and I enjoy finding solutions that stay true to the narrative and emotional goal of a shot.

Beyond my technical experience, I bring curiosity, passion, and a positive mindset to my work. I love exploring ideas, improving my craft, and learning from others. I'm excited about opportunities that allow me to contribute to meaningful projects, grow as an artist, and create animation that connects with the audience.

Thank you for your time.

I look forward to the possibility of working together.

Best wishes,

Stella Gerstenberg